

English

- Listen to the story of the events leading to 1066
- Retell the story
- Ask and answer questions about events
- Describe key scenes
- Debate who should be king of England & why
- Create a list of resources needed for the invasion of England
- Create a list of qualities needed to be king
- Describe life in Saxon/Norman England
- Write a newspaper report of the Battle of Hastings
- Enact scenes from the tapestry
- Listen to stories about the period
- Read Aesop's fables related to the animals in the tapestry

ICT

- Use the web to explore the Bayeux Tapestry and create scenes from the tapestry online. FREE resources at www.bayeuxtapestry.org.uk
- Create information, fact sheets & reports
- Use the Bayeux Tapestry to ask and answer questions

Geography

- Use maps to identify England, Denmark, Norway & Normandy(France)
- Learn important names & find them on maps - English Channel, Pevensey, Poitiers, Hastings
- Trace the routes of the armies
- Consider how the geography of the land affected the Battle of Hastings

Bayeux Tapestry



Excellence & Enjoyment

- Visit a museum and explore Saxon/Norman objects
- Visit the Museum of Reading & see the only copy of the Bayeux Tapestry
- Use a museum loans service and handle real objects
- Use the internet to view the Bayeux Tapestry and create scenes from the tapestry online. FREE resources at www.bayeuxtapestry.org.uk

History

- Explore a range of sources describing life in Saxon/Norman England
- Locate principal characters in a timeline & family tree
- Explore the Bayeux Tapestry's version of events www.bayeuxtapestry.org.uk
- Debate who should be king of England & why
- Use the scenes in the borders of the Bayeux Tapestry to find evidence of how people lived
- Look at the feast scene & list the food you can see
- Compare & contrast Saxon & Norman costume
- Examine how a battle cost a throne
- Consider the language used in the tapestry
- Consider bias in the tapestry
- Examine what the tapestry tells us about William the Conqueror

Art & Design

- Discuss how the story of the Bayeux Tapestry is created in textiles
- Consider how the stitches are created & make a sample using stitches & colours from the tapestry
- Create a collage of a scene in the tapestry
- Create the missing scenes at the end of the tapestry
- Use the prick & pounce technique to produce pictures
- Dye material/wool
- Card, spin and weave wool to create threads
- Make puppets to retell the story
- Create costumes & scenery for drama
- Make Norman ships
- Make castles

Maths

- Use the Bayeux Tapestry & find out: how many women, children, animals, boats etc are there
- Use language related to time - past, 1066, century
- Explore pattern and shape in the tapestry
- Create timelines